

# 2021 SxS RULES

## 1. GENERAL RULES:

- a. The SxS race will be a one (1) hour Adult, Youth races 30 minutes.
- b. SxS registration will be held race day **CUT OFF 60 minutes prior to race**
- c. **SxS Teams:** Competitors must register as a Team. A Team consists of a driver and a passenger. **Teams may switch passenger from event to event, but not during an event. Points are awarded to the driver.**
- d. Drivers are responsible for the actions of their entire pit crew.
- e. **IXCR Racing does not provide medical insurance for competitors, and we urge you not to compete without it. Medical insurance is the sole responsibility of the competitor.**
- f. Off road racing can be a hazardous sport, and with participation being voluntary, no entrant, pit crew member or vehicle sponsor shall have any claim for damages, expenses, lawsuits or otherwise against promoter, track operator, Land owner, IXCR, its officers, agents or directors arising from damage to any vehicle, personal injury or death, monetary loss of any kind whatsoever. Entrants, pit crew members or vehicle sponsors who voluntarily participate in any racing activities conduct under these rules waive any claim they may have against promoter, track operator, IXCR, its officers, agents or directors.

## 2. COMPETITOR ELIGIBILITY:

- a. **Teams:** Competitors will register as a Team. A Team consists of a driver and a passenger. **Teams may switch passenger from event to event, but not during an event. Points are awarded to the driver.**
- b. **Age:** Pro Mod 18+ driver and passenger, Single Pro 18+, Heavy limited 16+ driver and passenger, Women-Lite mod 16+ driver and passenger, Or up to Promoters discretion after review of Driver stats and Interview with proposed driver.
- c. **YOUTH:** Youth SR. ages 10-15. Youth JR. ages 5-11

## 3. MACHINE ELIGIBILITY AND CLASSIFICATIONS:

Production meaning: All stock suspension mounting points must remain in the stock/OEM location and the stock center cases must remain for the engine. All other changes are allowed. Only classes that frame modifications allowed are Pro ranking/ such as lengthening or shortening of a frame. Pivot points, engine, transmission must remain OEM location.

Note: if racing a sxs in a single seat class seats steering wheel must remain in production location.

**PASSENGER REQUIRED IN ALL CLASSES EXCEPT SINGLE DRIVER!**

- a. **Heavy Pro Mod** (0-1000 cc) Production models. Turbos/chargers are allowed, Single turbo, Single air charger, may be added but must be a production kit.
- b. **Single Driver Pro** (0-1000 cc) Production models,. **Note: Single pro may be a single or two seated machine. No Turbos.**
- c. **Heavy,** (0-1000 cc) Production models. Turbos/chargers are allowed, Single air charger, may be added but must be a production kit.

- d. **Heavy Limited** (0-1000cc) Production models / **NON turbo**,
- e. **Heavy Limited-Women** (0-1000cc) Production models / **NON turbo**,
- f. **Lite Mod** (0-800 cc). **Production models NON turbo**
- g. **Youth SR.** (300-600cc max) Production models, **NON turbo** Single Cylinder engine. **Must have adult passenger 18+**
- h. **Youth SR. ACE single seat** (300-600cc max) Production models, **NON turbo** Single Cylinder engine.
- i. **Youth JR.** (0-250cc max) Production models, **NON turbo** Single Cylinder engine,
- j. **Youth JR. ACE single seat** (0-200cc max) Production models, **NON turbo** Single Cylinder engine.

## **4. EQUIPMENT:**

a. **Machine Width can be a maximum 64 inches.+ 1" Recommended**

**Youth machine width maximum 56 inches.**

b. The following equipment is required for all machines and or Recommended:

c. Four or five point harness restraints, securely fastened on both occupants at all times; Mandatory

d. Full roll cages; Mandatory with solid panel roofs. Aftermarket recommended.

e. Side-nets; **Mandatory**, Need to be attached securely.

f. Doors; Mandatory

g. Silencer / Muffler / **Mandatory meeting 98db**

h. **Two Fire Extinguisher** mounted one accessible to passenger the other in bed area easily access from outside car, Mandatory

i. Working Kill/Off Switch clearly marked and easily available for officials/public to pull. **Fuel pump wiring Mandatory**

j. Fire suit, gloves, head stocking all highly recommended. The following gear is required for all competitors  
Helmets, Protective eyewear,

k. **Rear tail / brake lights must remain operable.**

l. Fuel can only be carried inside the machine's fuel tank OEM position.

m. **Horn is permitted on pro machines ONLY. NO SIRENS**

**n. NO: bright flashing lights blue red or otherwise unless wired to brake lights only**

## **6. REGISTRATION:**

1. Racers under the age of 18 must provide a photo I.D with proof of age upon request by an official, and be accompanied by a parent or legal guardian at registration.
2. Both Driver and passenger must sign racer waiver at registration. **NO exceptions**

**\*\*\*\* PRE REGISTRATION\*\*\*\*** If you preregister online and you don't make that race for some reason, you may request a refund it will not be transferred to another event.

## **7. START PROCEDURE:**

1. **Start Rows** will consist of 10 cars; Classes may be split between rows
2. Teams will be assigned a Start Row **in advance**. Teams shall line up on their assigned row when directed by the race official. No one is permitted on the Start Line until authorized.
3. **First round current season: Racers will be lined up randomly drawn. Maximum 10 per row. Then after, top 10 of class will be on front row of particular class row.**
4. **Drivers Meeting** will be conducted on the Start Line before the start of each race. All competitors are responsible for attending.
5. The start of the race will be **dead engine**, as follows: **Definition of dead engine: NO moving parts**
  - a. Teams will start from their designated row;
  - b. The Official will waive the green flag signaling the start of the row;
  - c. Rows will start approximately 30 seconds apart.
6. Teams starting before the green flag signal will be penalized.
7. The machine a Team leaves the Start Line with is the official machine of the Team for that event, and may not be switched during the event.

## **8. SCORING:**

1. Transponder scoring is used, which is assigned to driver, **No other transponder on or in car.** **One warning second time will be DQ for that event.**
2. **IN a checkpoint this is a no passing zone and racer must give his number to checkpoint attendant.**
- 3 May not be serviced or pitted in the area between the Finish Line and the Finish Line Checkpoint, or in the area immediately after the Finish Line Checkpoint. **Those who do will be disqualified from race.**
4. **After coming under finish line until you leave scoring tent and banners this is a slow no passing area!! Upon entering the tent it is Mandatory to come to a complete stop until you are given the ok to go!**

**\*\*\*\*Anyone not following this rule and racing in this area will be penalized by five minute first offense, second offense will be disqualified!! \*\*\*\* Roosting of checkpoint staff and or equip will be an automatic DQ**

## **9. THE COURSE:**

- a. IXCR course may include trails, footpaths, roads, hills, motocross tracks, or any type of terrain, which can be negotiated by a UTV.
- b. Adult course marking Yellow background / Black Arrow SxS track Youth JR Black /White, Youth SR Green/ White
- c. No one, except officials and riders officially entered, may ride on the racecourse at any time during the event.

## **10. ON TRACK REGULATIONS:**

1. Drivers must remain on the marked course. The marked course is within 25 feet of race arrows. However, riders must stay within the confines of the following markers: **double arrows** posted on both sides of the trail, ribbons, signs, stakes, hay bales, barrels, motocross track, grass track, etc.
- 2 Drivers encountering traffic jam or **bottleneck** may go more than 25 feet off the course to get around the bottleneck only. However, the rider must re-enter the course as soon as possible, and upon approaching this section the next lap, must ride the original arrowed section if the track is clear. If the original marking devices are knocked down, the rider must stay on the original marked course regardless. A "bottleneck" is a section of the track that becomes impassable for any reason, with the exception of checkpoints.
- 3 Drivers **may not cut to the inside of a white pole inner corner marker!!!!!!!!!!!!**
4. If a Car Driver leaves the course for any reason he must re-enter where they left.
5. Drivers may make repairs and otherwise receive **mechanical assistance** anywhere along the course from anyone. All such repairs and assistance must be made without causing interference with other racers and in a suitable area off the racetrack.
6. **Radios** are permitted between pit crewmembers, but not with or between racers.
7. **Reckless driving.** No racer may drive in such a manner as to endanger life or limb of other riders, officials or the public. Racers will be penalized for the reckless operation of their machine, including but not limited to the deliberate ramming, blocking or intentional contact with another racer, or for running into an official. **If you leave track to return to pit / parking areas 5mph limit if caught in excess will be DQ from event.**
8. **Team Tactics** are prohibited, and include but are not limited to: blocking, allowing another rider to pass in order to affect the outcome of the race, or exchanging machines in order for another racer to continue the race. Racers involved will be penalized.
9. **Unsportsmanlike Conduct.** Persons whose appearance, conduct, associations or affiliations, on or off the track, deemed not conducive to the best interest of this sport or who exhibit conduct which is inappropriate, offensive, abrasive or in bad taste, may be excluded or suspended from IXCR at the discretion of the Race Director.

Participants engaged in any event, public appearance, media activity or any other situation relating to their participation in the series must refrain from intentional physical contact with any participant, inappropriate or profane language, fraud, and unsportsmanlike behavior. At the sole discretion of IXCR, participants who

exhibit behaviors deemed inappropriate or unsportsmanlike, prejudicial or detrimental to the best interests of the sport, or detract from the enjoyment, appreciation or interests of the fans, sponsors or other supporters of the sport, may be penalized by monetary fine, docking of championship points, or both. Such penalties are not subject to protest or appeal.

## **11. RACE FINISHES:**

1. The race officially ends for all contestants at the completion of the lap in which the checkered flag is displayed to the overall winner.
2. To be considered as having completed a lap, the rider and his machine must cross the plane of the checkered flag under the rider's own unaided ability. Towing is not allowed. **If a machine is towed in from the course the race for that car / driver / passenger is over.**
3. Riders will be scored in order of finish and laps completed. It is not necessary to complete all laps in order to be scored.
4. **Results:** Racers have one 1 ½ time of leaders lap time to finish the race after the overall winner takes the checkered flag. A driver may question the results within the 30-minute period following posting of the final results. After 30 minutes, awards will be given out. **RESULTS ARE THEN FINAL**
5. **Awards** are given 1-3 and 1 for every 3 after. **a racer must complete one full lap.**

**\*\*\* IF AWARDS ARE NOT PICKED UP THEY WILL BE HELD TILL NEXT ROUND THEN DISPOSED OF.. CASH AWARDS IF YOU ARE DUE CASH AWARD FOR RACE FINISH, HOLE SHOT ETC. YOU MAY PICK UP NEXT SCHEDULED ROUND IN CURRENT SEASON..**

6. **Podium:** Burnouts on the podium are prohibited. Violation of this provision will result in a penalty, including but not limited to fine and/or disqualification.
7. **Impound:** After the race, the top three overall machines, as well as any other driver requested by an official to do so, must leave their machines at a designated impound area until released by the official.
8. **Protests** must be in writing and comply with the IXCR Protest Procedure. Driver may only protest matters regarding a class in which they were a registered participant. Protest form available on line under forms or at registration.
9. **Penalties** will be assessed at the discretion of the official based on the severity of the offense, and may include one or more of the following: position(s), lap(s), time adjustment, disqualification, suspension, loss of championship points, fine, probation.

## **12. IXCR CLASS CHAMPIONSHIPS:**

Class Championships will be determined by the rider's **best finishes in 7 of the 8 events, best 5 of 6 Youth.** A driver must enter a minimum of **6** events in order to be eligible for series year end awards, **5 for Youth** and IXCR class ranking. The entries do not have to be in the same class. However, at least 5 entries must be in the same class in order to qualify for ranking in that class. Only one entry per weekend will count.

Points will be earned in each class per event as follows:

1 - 20	5 - 16	9 - 12	13 - 8	17 - 4
2 - 19	6 - 15	10 - 11	14 - 7	18 - 3
3 - 18	7 - 14	11 - 10	15 - 6	19 - 2
4 - 17	8 - 13	12 - 9	16 - 5	20 - 1

**1 point will also be given for entering a race, if that race is dropped this point will be dropped as well.**

**Ties:** Ties for the **class championship and overall championship** will be broken by the most first place finishes, then by the best finish in the final race of the season if necessary.

## **13. OVERALL NUMBERS**

The electronic scoring system provides a complete overall race finish for each event. Points will be accumulated for National Number assignment and can be viewed as a gauge toward overall ranking for the year.

**Overall Numbers will be assigned based on overall finishes of all events**

Final Overall Numbers: **May be reserved and you reserve a higher number if available.**

**Overall Numbers will be figured on the following scale:**

1<sup>st</sup> Place 500 points 2<sup>nd</sup> Place 499 points 3<sup>rd</sup> Place 498 Points And continuing to decrease 1 point for each lesser position.