



2026 IXCR General Rules – ATV & Motorcycle

Disclaimer

Off-road racing can be hazardous. Participation is voluntary.

No entrant, pit crew member, spectator, or vehicle owner/insurer shall have any claim for damages, expenses, lawsuits, or otherwise against the promoter, track operator, landowner, IXCR Racing, or its officers, agents, or directors arising from damage to any vehicle, personal injury, death, or monetary loss.

Entrants, pit crew members, and vehicle owners/insurers who voluntarily participate waive any and all claims against the promoter, track operator, landowner, IXCR Racing, its officers, agents, or directors.

Note: Any person entering the event premises without signing the liability waiver at the entrance will be considered a trespasser.

Restricted Area: = All areas beyond the check-in gate after signing the liability waiver.

1. Race Lengths

Division	Length
Motorcycle Youth	1 Hour ±
Motorcycle AM	1.5 Hour ±
Motorcycle PM	2 Hour ±
Motorcycle Micro	30 Min ±
Motorcycle Intermediate	40 Min ±
ATV Youth	1 Hour ±
ATV AM	1.5 Hour ±
ATV PM	2 Hour ±
ATV Micro	30 Min ±
ATV Intermediate	40 Min ±

2. Inclement Weather

- Events may be conducted regardless of weather conditions.
 - Rain or unfavorable conditions may require schedule changes, altered race lengths, or delays/stoppages.
 - Every effort will be made to resume the schedule in a timely manner if conditions improve.
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3. Pit Vehicles

- *Select events* may allow riding from Point A to Point B only (first gear, idle speed).
 - Handicap permits for UTVs or golf carts may be granted on a case-by-case basis.
 - **Unauthorized machines outside parking or camping areas (woods, trails, etc.) will result in removal from the property.**
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4. Pit Crews

- Racers are responsible for the actions of their entire pit crew.
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5. Rider Eligibility & Classification

5.1 General

- Racers competing in higher-ranked classes in other series may be required to advance to the corresponding IXCR class upon confirmation of protest.
- Changes take effect at the event where evidence is presented or the next scheduled event. No retroactive changes.

5.2 Class Ranking Structure

D → C → B → A → PRO

A is the highest forced advancement. A Champions are not forced into Pro.

5.3 Small Class Rule

- Classes with **5 or fewer racers** who competed in **6+ events**:
 - Only the **1st place racer** with **3+ wins** is required to advance.

5.4 Age Division Option

- Riders may elect to advance to a **younger age division** (example: a rider eligible for **45+** may choose to compete in **35+**), **provided they meet all age requirements** for that division.
- Once this option is exercised, the rider **may not return to an older age division for a period of three (3) years.**



5.5 Advancement Rules (Racers that must advance)

B Class

- All B Champions
- Riders finishing 2nd or 3rd with 3+ wins
- Riders holding an “A” ranking in another sanctioned off-road series

C Class

- All C Champions
- Riders finishing 2nd or 3rd with 3+ wins
- Riders holding a “B” or higher ranking in another sanctioned off-road series
- Novice riders only

D Class

- All D Champions
- Riders finishing 2nd or 3rd with 3+ wins
- Riders holding a “C” or higher ranking in another sanctioned off-road series

A Class

PRO Class

- Open to any age-eligible A rider
- Minimum age: 15+ (or promoter discretion)
- May return to A class at any time without penalty
- **IXCR logo must be visible on the machine to qualify for payout.**

6. Age Divisions

Age Divisions

- **Youth Classes:**
For all Youth classes, a rider’s age is determined by the rider’s age on **January 1** of the current competition year. A youth rider may **advance to the next higher age division** provided the rider will reach the minimum age for that division at any time during the competition year. Once a rider advances to a higher age division, they may not return to a lower division during that competition year.
- **All Other Classes:**
For all non-Youth classes, a rider’s age is determined by the rider’s age on the **date of the event**. Riders are **not required** to advance to a higher age division once they become eligible.



B. Rider Minimum Ages

- Motorcycle Amateur: 12+ (14+ for bikes over 250cc)
- ATV Amateur: 15+ (exceptions: Schoolboy, D, and Trail Rider). See class guidelines under the class structure menu. Youth classes: see class guidelines
- Proven performance may allow advancement upon IXCR approval

C. Class Changes

- Riders may petition to move down based on performance
- Reviewed by IXCR staff before the next event

7. Medical Insurance

- **IXCR Racing does not provide medical insurance.**
- **All competitors and attendees are responsible for their own coverage.**

8. Machine Eligibility

Motorcycles

Open / Lite Classes (Pro, A, B, C)

- Open: 122cc+ single-cylinder (2- or 4-stroke)
- Lite: 122–250cc single-cylinder (2- or 4-stroke)
- Cylinder must be stamped with the correct displacement

Additional Classes

- D Entry Level – Open CC
- Trail Rider (Non-Points) – Open CC
May not ride Trail Rider course prior to points race
- Women – 122cc+
- Warrior / Front Line (18+): Military, Police, Fire, EMS, Medical
Valid ID required

Youth / Intermediate / Micro – Motorcycles

- **Youth classes are age & machine based (not skill)**
- Youth classes include: **Youth, Intermediate, and Micro (Peewee)**
- A-class racers prohibited from youth divisions



Youth Bike Classes

- **Super Mini (11–15):**
 - 79–112cc 2-stroke / 75–150cc 4-stroke
 - Max wheels: Front 19", Rear 16"
 - Big wheel and small wheel models permitted
- **Girls Super Mini (7–15):**
 - Same specs as Super Mini
- **85cc JR (7–11):**
 - 66–85cc 2-stroke / 75–125cc 4-stroke
 - Big wheel allowed
- **85cc SR (12–15):**
 - Same engine specs as 85cc JR
- **65cc (7–12):**
 - 52–65cc 2-stroke / 52–90cc 4-stroke

INTERMEDIATE / MICRO – BIKES

Intermediate

- 65cc 2-stroke / 110cc 4-stroke (Ages 7–9)
- 65cc 2-stroke / 110cc 4-stroke (Ages 10–12)

Trail Rider (Non-Points)

- 50–65cc 2-stroke / 70–110cc 4-stroke

MICRO – BIKES

- **50cc 2-stroke / 70cc 4-stroke**
 - 12" class
 - 10" class
 - Beginner class
 - **NO training wheels**

MICRO-E

- Electric models eligible
 - **Row 1:** 12" front, max 2KW
 - **Row 2:** 10" front, max 2KW
 - **Row 3 (Beginner):** max 1.8KW



Trail Rider

- First-year racers, casual racers, or E-bike riders

Advancement Requirement

- Any **Intermediate Bike racer** finishing **Top 5 overall for two (2) consecutive seasons** must advance to the **Youth** division.

ATV Rules

General ATV Rules

- **Youth divisions based on age and machine size**
- A-class racers prohibited from youth divisions
- **Production Rule:** OEM engine & frame required
(Year match not required; OEM geometry must remain) Engine mods, frame reinforcements, aftermarket A-arms, caster brackets, swing-arms, and suspension permitted

ATV Class Structure

- For age and CC requirements: See class guidelines under the class structure menu.
- **4x4 Production**

Youth: Youth classes include: **Youth, Intermediate, and Micro (Peewee)**

- **90 Limited:**
 - 71–90cc 2-stroke / 75–125cc 4-stroke
 - Production models only
 - Limited modifications allowed (tires, wheels, pipe, gearing, clutch, controls, intake, jetting, steering stabilizer, frame reinforcements)
 - No carb, electronics (CDI/ECU), oil injection, air box mods (lid only), chassis/suspension changes
 - **2-stroke shifters NOT eligible**
- **90 Modified:**
 - DRR, Cobra, etc.
 - 71–90cc 2-stroke / 75–125cc 4-stroke
 - Shifter, automatic, and CVT allowed
 - Engine and suspension mods allowed
- **Super Mini Mod:**
 - 250cc max 4-stroke / 100cc max 2-stroke
 - Production & non-production
- **Super Mini (Production):**
 - 250cc max 4-stroke / 100cc max 2-stroke
 - Production only
 - 150cc 4-stroke / 71–105cc 2-stroke non-production



- **Girls Jr:**
 - 125cc 4-stroke / 90cc 2-stroke
 - Production & non-production
- **300cc 4-Stroke Production Only**

INTERMEDIATE – ATV

No Manual Clutch Machines

90 MODIFIED

- **Engine Size:** 90cc 2-stroke / 124cc 4-stroke
 - **Ages:** 7–12
 - Engine and suspension modifications permitted
 - Dead-engine start
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90 LIMITED

- **Engine Size:** 115cc 4-stroke ONLY (No 2-stroke)
- **Ages:** 7–12
- Production models only
- Dead-engine start

Limited Modifications Permitted:

- Tires and wheels
 - Exhaust system
 - Gearing
 - Clutch
 - Controls
 - Intake and jetting
 - Steering stabilizer
 - Frame reinforcements
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90 STOCK

- **Ages:** 7–12
- **Engine:** 90cc 4-stroke
- Production models only

Approved OEM Models (ONLY):

- Can-Am 90
- Honda TRX90
- Kymco 90
- Suzuki LTZ90
- Textron DVX90
- Yamaha Raptor 90

Permitted Modifications:

The following components may be changed or added:

- Tires (No tire balls permitted)
- Wheels (Maximum 10")
- Sprocket
- Twist throttle
- Handlebars
- Grips
- Handlebar pad
- Front bumper
- Rear grab bar
- Air filter
- Oil cooler
- Steering stabilizer
- Frame reinforcements
- Fenders may be trimmed

Prohibited Modifications:

No other modifications are permitted. This includes, but is not limited to:

- Clutch
- Exhaust pipe
- Gearing
- Jetting
- Carburetor
- Electronics (CDI / ECU)
- Air box or lid
- Fuel tank
- Wheelbase
- Width



- Rear axle
 - A-arms
 - Shocks or suspension components
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Youth Class Restriction:

- No engine displacement reduction permitted.
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GIRLS LIMITED

- **Engine Size:**
 - 71–124cc 4-stroke
 - 70–105cc 2-stroke
 - Production models only
 - Excluded models: DRR, Cobra, Apex, and similar race-specific machines
 - Limited modifications permitted (same rules as 90 Limited)
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TRAIL RIDER (Non-Points Class)

- 90cc 2-stroke
- 90–125cc 4-stroke
- Non-points class

Advancement Requirement

- Any **Intermediate ATV racer** finishing **Top 5 overall** for **two (2) consecutive seasons** must advance to the **Youth** division.

MICRO – ATV

- **50cc Race Production:**
 - Factory-built race ATVs (DRR, Cobra, etc.)
- **50cc 2-Stroke Production:**
 - Single A-arm
 - Aftermarket parts allowed if stock width is maintained
 - **No DRR, Cobra, Apex**
- **50cc 4-Stroke Production:**
 - Same rules as 50cc 2-stroke production



9. Equipment & Racer Gear

1. Functional silencer required (112 dB max).
 2. Official machine = the one used at start; cannot switch during race..
 3. Gasoline only in the machines fuel tank only.
 4. Bikes require a kill switch; ATVs require a tether.
 5. No sound-producing devices.
 6. **Required gear:**
 - o Helmet
 - o Boots above ankle
 - o **Long sleeves** & pants
 - o Eye protection required at start (recommended entire race)
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10. Registration

1. Amateur racers may race **two times per day** (points race first).
 2. Youth racers may compete in **two point races per day**. Examples: 50cc - Intermediate, Intermediate - Youth, Youth - amateur race. Amateur, meaning B classes and below.
 3. E-Bikes and Pit Bikes do not count toward the race limit.
 4. Photo ID and proof of age required.
 5. Liability waiver required prior to registration (online).
 6. Helmet required for transponder.
 7. Number label on both chin guards, class row decal on back of helmet. **DO NOT CUT NUMBER LABELS** downsizing.
 8. Registration closes **30 minutes before race start**.
 9. **Pre-registration: Save time in the lines!** NON transferable to another event.
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11. Start Procedure

- Dead engine starts unless approved or specified.
 - Riders' meeting is mandatory
 - Early start or wrong row = penalty
 - Missed start must enter at the starting chute
 - Machines unable to start must move to avoid blocking the start of the next row.
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12. Scoring & Race Finishes

- **Transponder scoring is the official method of scoring** for all events. All racers are responsible for ensuring their transponder is properly mounted and functioning at all times.
- **The race is considered complete when the checkered flag is displayed to the overall race leader.**
- **Lap completion and finishing position** are determined when a racer crosses the finish line **under their own power** and within the time limits established by race officials.
- **Towing or receiving outside assistance results in the end of that racer's race**, except for brief dislodging or bump-start assistance as permitted by race officials.
- **Finish time eligibility:** Racers must complete their final lap within **1.5 times the overall leader's lap time** after the checkered flag is displayed. Racers must follow the race officials' instructions for course exit and finish procedures.
- **Checkpoint and finish line zones are designated SLOW NO-PASSING areas.**
- **Pitting, stopping, receiving assistance, or towing within checkpoint or finish line zones is prohibited.**
- **Finish Line / Checkpoint Definition:** The finish line and checkpoint zones are designated by visible markers, which may include but are not limited to scoring arches, flags, banners, cones, fencing, or other clearly marked items identifying the beginning and end of the checkpoint area.
- **Awards distribution** will be based on official scoring results, with a minimum of **one award per four racers entered**, with **Top Three guaranteed** in each class.
- **Podium burnouts are prohibited.**
- **All protests must be submitted in writing** in accordance with IXCR protest procedures and timelines.
- **Penalties:** All penalties are issued at the **discretion of IXCR officials** and may include, but are not limited to:
 - Position, lap, or time adjustment
 - Disqualification (DQ)
 - Suspension
 - Loss of points
 - Monetary fine
 - Probation

13. Course

- Course may include any rideable terrain
 - **No marking, cutting, or modifying the course except by IXCR officials.**
 - Arrow Colors:
 - Peewee: White / Black
 - Intermediate: White / Green
 - Youth: White / Blue
 - Adult: White / Red
 - Pro Line: Orange / Black
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14. On-Track Regulations

- Stay within 25 ft. of markers
- Bottleneck: may leave course more than the 25' to bypass, re-enter ASAP, follow original course next lap.
- No course cutting, this includes NO cutting inside of white corner pole markers! **Minimum penalty if caught 60 seconds.**
- Leaving course = must re-enter where you left.
- Radios allowed pit-to-pit only.
- **Unsportsmanlike conduct subject to penalties, fines, or suspension. This includes racers and their support crew.**
- **Podium burnouts are strictly prohibited.**
- **Protests must be submitted in writing** in accordance with IXCR protest procedures.

15. IXCR Class Championships

- Best finishes count, **drop worst 2**
- **Minimum 8 events** to qualify for banquet

Points Per Event:

Place	Points	Place	Points	Place	Points	Place	Points	Place	Points
1	20	5	16	9	12	13	8	17	4
2	19	6	15	10	11	14	7	18	3
3	18	7	14	11	10	15	6	19	2
4	17	8	13	12	9	16	5	20	1

- 1 point given for entering race; dropped races = dropped points.
- Ties broken by most 1st place finishes, then best finish in final race if needed.

16. Overall Numbers

- Based on accumulated overall points
- Calculated over 10 of the 11 events, dropping the worst finish.
- Point scale:
1st = 500, 2nd = 499, 3rd = 498 (-1 per position)
- **A tie will be broken by the better finish at the last event**